

Advanced Algorithm for Reduction of Real Power Loss

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ABSTRACT

This paper projects Enriched Monkey Algorithm (EMA) for solving the Reactive Power problem. The crucial feature in this problem is to reduce the real power loss and to keep voltage profiles within limits. This algorithm is stimulated from the mountain climbing procedures of monkeys where the monkeys look for the highest mountain by climbing up from their present position. The simulation results expose amended performance of the EMA in solving an optimal reactive power problem. In order to evaluate up the performance of the proposed algorithm, it has been tested on Standard IEEE 57,118 & practical 191 bus systems. It has been compared to other reported standard algorithms. Simulation results show that EMA is better than other algorithms in plummeting real power loss and voltage profiles also within the limits.

Keywords: Enriched Monkey Algorithm, Optimization, Optimal Reactive Power, Transmission Loss.

I. INTRODUCTION

Optimal reactive power problem plays most significant role in the stability of power system operation and control. In this paper the key aspect is to reduce the real power loss and to keep the voltage variables within the limits. Formerly many mathematical methods like gradient method, Newton method, linear programming [1-7] has been employed to solve the optimal reactive power dispatch problem and those approaches have many complications in handling inequality constraints. Voltage stability and voltage collapse play an imperious role in power system planning and operation [8]. Newly Evolutionary algorithms like genetic algorithm have been already employed to solve the reactive power flow problem [9,10].In [11-20] Genetic algorithm, Hybrid differential evolution algorithm, Biogeography Based algorithm, fuzzy based methodology, improved evolutionary programming has been used to solve optimal reactive power flow problem and all the algorithm efficaciously handled the reactive power problem.In this paper the Enriched Monkey Algorithm (EMA) [21], is used to solve the optimal reactive power problem. The performance of EMA has been evaluated in standard IEEE 57,118& 191 practical test systems and the simulation results shows that our proposed method outperforms all approaches investigated in this paper.

II. OBJECTIVE FUNCTION

A. Active power loss

The objective of the reactive power dispatch problem is to minimize the active power loss and can be written in equations as follows:

$$\mathbf{F} = P_L = \sum_{\mathbf{k} \in \text{Nbr}} \mathbf{g}_{\mathbf{k}} \left(\mathbf{V}_i^2 + \mathbf{V}_j^2 - 2\mathbf{V}_i \mathbf{V}_j \cos \theta_{ij} \right)$$
(1)

Where F- objective function, P_L – power loss, g_k - conductance of branch, V_i and V_j are voltages at buses i, j, Nbr- total number of transmission lines in power systems.

B. Voltage profile improvement

To minimize the voltage deviation in PQ buses, the objective function (F) can be written as:

$$\mathbf{F} = P_L + \omega_{\mathbf{v}} \times \mathbf{V} \mathbf{D} \tag{2}$$

Where VD - voltage deviation, ω_v - is a weighting factor of voltage deviation.

And the Voltage deviation given by:

$$VD = \sum_{i=1}^{Npq} |V_i - 1| \tag{3}$$

Where Npq- number of load buses

C. Equality Constraint

The equality constraint of the problem is indicated by the power balance equation as follows:

$$P_{\rm G} = P_{\rm D} + P_{\rm L} \tag{4}$$

Where P_{G} - total power generation, P_{D} - total power demand.

D. Inequality Constraints

The inequality constraint implies the limits on components in the power system in addition to the limits created to make sure system security. Upper and lower bounds on the active power of slack bus (P_g) , and reactive power of generators (Q_g) are written as follows:

$$P_{gslack}^{min} \le P_{gslack} \le P_{gslack}^{max}$$
(5)
$$Q_{gi}^{min} \le Q_{gi} \le Q_{gi}^{max}, i \in N_{g}$$
(6)

Upper and lower bounds on the bus voltage magnitudes (V_i) is given by:

$$V_i^{\min} \le V_i \le V_i^{\max}$$
, $i \in \mathbb{N}$ (7)

Upper and lower bounds on the transformers tap ratios (T_i) is given by:

$$T_i^{\min} \le T_i \le T_i^{\max}$$
, $i \in N_T$ (8)

Upper and lower bounds on the compensators (Q_c) is given by:

$$Q_c^{\min} \le Q_c \le Q_c^{\max}$$
, $i \in N_c$ (9)

Where N is the total number of buses, N_g is the total number of generators, N_T is the total number of Transformers, N_c is the total number of shunt reactive compensators.

III. Monkey Algorithm

The Monkey Algorithm (MA) is stimulated from the mountain climbing procedure of monkeys, where the monkeys look for the highest mountain by climbing up from their positions. When each monkey gets to the top of the mountain, it looks about to find out whether there are higher mountains around or not. If yes, it will jump toward the mountain from the current position and then replicate the climbing until it reaches the top of the higher mountain. The MA is based on three main process namely as climb process, watch-jump process and somersault process. In following the monkey algorithm, the proposed EMA for optimal reactive power dispatch has been explained.

A. Standard Monkey Algorithm

Generally the monkey algorithm [21] works as follows, Step 1: Describe the population size of monkeys (M), the climb number (N_c), the objective function and the decision variables. Give the Input about system parameters and the boundaries of the decision variables. The optimization problem can be defined as:

Minimization f(x)

Subject to

$$x_{jL} \le x_j \le x_{jU}$$
 (10)

Where (j = 1, 2, ..., n), x_{jL} and x_{jU} lower and upper bounds of decision variables.

Step2 : Initialize a possible position for each monkey, where the position of *i*th monkey is denoted as a vector with n dimension:

$$x_i = (x_{i1}, x_{i2}, \dots, x_{in}), i = 1, 2, \dots, n$$
 (11)

Step 3. Climb procedure is a step by step procedure to change the monkeys' positions from the initial positions to new ones that makes an improvement in the objective function

The climb process can be explained in three stages

Stage 1 - Generate a vector randomly

$$\Delta x_{i} = (\Delta x_{i1}, \Delta x_{i2}, ..., \Delta x_{in}), i = 1, 2, .., n \quad (12)$$

Where

$$\Delta x_{ij} = \begin{cases} +a \ p(+a) = 0.50\\ -a \ P(-a) = 0.50 \end{cases}$$
(13)

a – step length of climb process.

Stage 2 -To calculate the simulated gradient of the objective function f at point x_i

 $f'_{ij} = \frac{f(x_i + \Delta x_i) - f(x_i - \Delta x_i)}{2\Delta x_{ij}}, j = 1, 2, ., n$ (14) $f'_{ij} = (f'_{i1}(x_i), f'_{i2}(x_i), .., f'_{in}(x_i))$ (15) Stage 3 – Describe the parameter $y = (y_1, y_2, .., y_n)$ and it can be calculated as follows,

$$y_i = x_{ij} + a.sign(f'_{ij}(x_i)), j = 1, 2, ..., n$$
 (16)

If $y = (y_1, y_2, .., y_n)$ is feasible then x_i is replaced by y, otherwise x_i remains the same.

Stage 1 to 3 are repeated until there is no considerable changes on the values of objective function or the climb number N_c is reached.

Step 4. After the climb process, each monkey arrives at its own mountaintop, therefore; each monkey will look around to find a higher mountain. If a higher mountain is found, the monkey will jump there (jump process). For this a parameter b is defined as eyesight of the monkey which is the maximal distance that the monkey can watch.

The jump is based on two stages

Stage 1- A real number *y* is generated randomly in the range of :

$$y \in (x_{ij} - b, x_{ij} + b), j = 1, 2, ., n$$
 (17)

Stage 2-If y is feasible and f(y) is better than f(x) for *i*th monkey (f(y) > f(x)), the position is updated; otherwise, Stage 1 is repeated.

Step 5. The climb process is repeated by considering y as initial position.

Step 6. Somersault procedure: In this step, the monkeys find out new penetrating domain. Taking the centre of all the monkeys' positions as a pivot, each monkey will somersault to a new position forward or backward in the direction of pointing at the pivot. Based on the new position, the monkeys will keep on climbing. The somersault procedure is as follows:

Stage 1-First a somersault interval [c, d] is defined which the maximum distance that monkeys can somersault is. A real number α is generated randomly within the somersault interval.

Stage 2 – parameter y has been defined as follows,

$$y_{j} = x_{ij} + \alpha (P_{j} - x_{ij})$$
(18)
$$P_{j} = \frac{1}{M} \sum_{i=1}^{M} x_{ij} , j = 1, 2, .., n$$
(19)

Where P is somersault pivot.

Stage 3- If $y = (y_1, y_2, ..., y_n)$ is feasible then x_i is replaced by y, otherwise x_i remains the same.

Step 7. Repeat steps 3-6 until the stopping criterion (maximum number of iteration) is met.

IV. Enriched Monkey Algorithm (EMA)

To have a high performance search, an essential key is having an appropriate transaction between exploration and exploitation. Monkey Algorithm may fall into a local optimum early in a run on some optimization problems. In other words, the algorithm approaches the neighbourhood of the global optimum but for some reasons it fails to converge to the global optimum. The stagnation could be due to the following reason:

Monkeys don't share information and learning from each other, so this easily makes the algorithm to trap in the local optimum solution .Also the improvement in the position is in the range of $x_{ij} - b, x_{ij} + b$ and it has been done randomly. So the time process will be higher one to find better solution .In this EMA rather than going randomly by each monkey based on local information, the information has been transferred and a common decision has been made by obtaining the information from other monkeys as below

$$v_{mi} = x_{mi} + \Phi_{mi}(x_{mi} - x_{ki})$$
 (20)

Where

m = 1, 2, ..., Mi = 1, 2, ..., Nk = 1, 2, ..., M, $k \neq i$

 Φ_{mi} - Random number in the range of [-1,1], *i*&*k* – are chosen randomly in the range of {1,2,..,*n*}.

If the new position is better than previous position then the monkey will jump otherwise the position remains unchanged. But the monkey will try to improve the position by using the step.

For this step a new counter (N_e) and it is repeated until the count (N_e) reached.

If
$$v_{mi} > x_{mi}^{max} \Rightarrow v_{mi} = x_{mi}^{max}$$
 (21)

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$$if v_{mi} < x_{mi}^{max} \quad \Rightarrow v_{mi} = x_{mi}^{min} \quad (22)$$

EMA for solving reactive power dispatch problem,

Initiate

Scrutinize the data and identify constraint

Reset the parameter

Modernize iteration count up

- Climb technique
- Somersault technique

Appraise the monkey position using the new-fangled search operator

If it meets stopping criterion process stop or go again to climb procedure.

End

V. Simulation Results

Proposed Enriched Monkey Algorithm (EMA) is tested in standard IEEE-57 bus power system. The reactive power compensation buses are 18, 25 and 53. Bus 2, 3, 6, 8, 9 and 12 are PV buses and bus 1 is selected as slack-bus. The system variable limits are given in Table 1.

The preliminary conditions for the IEEE-57 bus power system are given as follows:

 $P_{load} = 12.328 \text{ p.u. } Q_{load} = 3.124 \text{ p.u.}$

The total initial generations and power losses are obtained as follows:

 $\sum P_G = 12.6716$ p.u. $\sum Q_G = 3.3412$ p.u. P_{loss} = 0.26427 p.u. Q_{loss} = -1.2047 p.u.

Table 2 shows the various system control variables i.e. generator bus voltages, shunt capacitances and transformer tap settings obtained after EMA based optimization which are within the acceptable limits. In Table 3, shows the comparison of optimum results obtained from proposed EMA with other optimization techniques. These results indicate the robustness of proposed EMA approach for providing better optimal solution in case of IEEE-57 bus system.

Reactive	Reactive Power Generation Limits											
Bus no		1	2	3		6	8		9	•	12	
Ogmin		-	-	-		-	-		-	•	-0.4	
10		1.	.01	.0	2	0.04	1.3		0.0	03		
		4	5									
Qgmax		1	0.3	0.4	4	0.21	1		0.0	04	1.5	
											0	
Voltage And Tap Setting Limits												
vgmi	Vg	gma vpqmi vpqm			oqma	tk	tkmi tk			ma		
n	X		n		X		n		X			
0.9	1	.0	0.	91		1.05	(0.9		1	.0	
Shunt C	Cap	acitor	· Lin	nits								
Bus no 1		18		25			53					
Qcmin		0		0			0					
Qcmax		10		5.2			6.1	6.1				

TABLE 2. CONTROL VARIABLES OBTAINED AFTER OPTIMIZATION

Control	EMA
Variables	
V1	1.1
V2	1.051
V3	1.057
V6	1.012
V8	1.040
V9	1.021
V12	1.020
Qc18	0.0698
Qc25	0.202
Qc53	0.0489
T4-18	1.010
T21-20	1.059
T24-25	0.899
T24-26	0.892
T7-29	1.079
T34-32	0.893
T11-41	1.014
T15-45	1.040
T14-46	0.911
T10-51	1.022
T13-49	1.061
T11-43	0.910
T40-56	0.901
T39-57	0.951
T9-55	0.953

S.No.	Optimization	Finest	Poorest	Normal
	Âlgorithm	Solution	Solution	Solution
1	NLP [22]	0.25902	0.30854	0.27858
2	CGA [22]	0.25244	0.27507	0.26293
3	AGA [22]	0.24564	0.26671	0.25127
4	PSO-w [22]	0.24270	0.26152	0.24725
5	PSO-cf [22]	0.24280	0.26032	0.24698
6	CLPSO [22]	0.24515	0.24780	0.24673
7	SPSO-07 [22]	0.24430	0.25457	0.24752
8	L-DE [22]	0.27812	0.41909	0.33177
9	L-SACP-DE	0.27915	0.36978	0.31032
	[22]			
10	L-SaDE [22]	0.24267	0.24391	0.24311
11	SOA [22]	0.24265	0.24280	0.24270
12	LM [23]	0.2484	0.2922	0.2641
13	MBEP1 [23]	0.2474	0.2848	0.2643
14	MBEP2 [23]	0.2482	0.283	0.2592
15	BES100 [23]	0.2438	0.263	0.2541
16	BES200 [23]	0.3417	0.2486	0.2443
17	Proposed EMA	0.22198	0.23101	0.23089

TABLE 3. COMPARISON RESULTS

Then Enriched Monkey Algorithm (EMA) has been tested in standard IEEE 118-bus test system [24] .The system has 54 generator buses, 64 load buses, 186 branches and 9 of them are with the tap setting transformers. The limits of voltage on generator buses are 0.95 -1.1 per-unit., and on load buses are 0.95 -1.05 per-unit. The limit of transformer rate is 0.9 -1.1, with the changes step of 0.025. The limitations of reactive power source are listed in Table 4, with the change in step of 0.01.

TABLE 4. LIMITATION OF REACTIVE POWER SOURCES

BUS	5	34	37	44	45	46	48
QCMAX	0	14	0	10	10	10	15
QCMIN	-40	0	-25	0	0	0	0
BUS	74	79	82	83	105	107	110
QCMAX	12	20	20	10	20	6	6
QCMIN	0	0	0	0	0	0	0

The statistical comparison results of 50 trial runs have been list in Table 5 and the results clearly show the better performance of proposed EMA algorithm.

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Active power loss (p.u)	BBO [25]	ILSBBO/ strategy1 [25]	ILSBBO/ strategy1 [25]	Proposed EMA
Min	128.77	126.98	124.78	117.61
Max	132.64	137.34	132.39	121.59
Average	130.21	130.37	129.22	118.99

Finally Enriched Monkey Algorithm (EMA) has been tested in practical 191 test system and the following results has been obtained

In Practical 191 test bus system – Number of Generators = 20, Number of lines = 200, Number of buses = 191 Number of transmission lines = 55.

Table 6 shows the optimal control values of practical 191 test system obtained by EMA method. And table 7 shows the results about the value of the real power loss by obtained by Enriched Monkey Algorithm (EMA).

TABLE 6. OPTIMAL CONTROL VALUES OF PRACTICAL 191 UTILITY (INDIAN) SYSTEM BY EMA METHOD

	VG1	1.11		VC	G 11	0.90	
	VG 2	0.81		VC	G 12	1.00	
	VG 3	1.02		VC	G 13	1.01	
	VG 4	1.01		VC	6 14	0.91	
	VG 5	1.10		VC	G 15	1.01	
	VG 6	1.14		VC	G 16	1.03	
	VG 7	1.10		VC	G 17	0.90	
	VG 8	1.01		VC	G 18	1.00	
	VG 9	1.10		VC	G 19	1.11	
	VG 10	1.02		VC	G 20	1.10	
T1	1.00	T21	0.9	0		T41	0.90
T2	1.04	T22	0.9	1		T42	0.90
Т3	1.01	T23	0.9	2		T43	0.91
T4	1.10	T24	0.9	0		T44	0.91
Т5	1.00	T25	0.9	0		T45	0.91
Т6	1.01	T26	1.0	0		T46	0.90
Т7	1.00	T27	0.9	1		T47	0.92

T8

T9

1.02

1.00

T28

T29

0.90

1.03

1.00

0.90

T48

T49

T10	1.00	T30	0.90	T50	0.91	[3
T11	0.90	T31	0.91	T51	0.90	
T12	1.01	T32	0.91	T52	0.90	-
T13	1.02	T33	1.03	T53	1.00	[2
T14	1.01	T34	0.92	T54	0.90	
T15	1.01	T35	0.90	T55	0.90	[4
T19	1.02	T39	0.94			
T20	1.03	T40	0.90			[6

TABLE 7. OPTIMUM REAL POWER LOSS VALUES OBTAINED FOR PRACTICAL 191 UTILITY (INDIAN) SYSTEM BY EMA METHOD.

Real power Loss (MW)	EMA
Min	146.592
Max	149.712
Average	147.989

VI. CONCLUSION

In this Enriched Monkey Algorithm (EMA) approach efficiently solved optimal reactive power problem. The performance of the proposed Enriched Monkey Algorithm (EMA) has been demonstrated by testing it in IEEE 57,118 & practical 191 test bus systems. Simulation results shows that Real power loss has been considerably reduced and voltage profiles are within the specified limits.

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