

# Image Enhancement using Morphological Operations

A. Sakila<sup>1</sup>, Dr. S. Vijayarani<sup>2</sup>

Research Scholar, Department of Computer Science, Bharathiar University, Coimbatore, Tamil Nadu, India

## ABSTRACT

Today, Image Processing has become one of the popular and essential research domains in the field of computer science and information technology. Important tasks of image processing are image enhancement, image compression and information extraction. Image enhancement techniques are used to improve the quality of image where as information extraction techniques extract the statistical information about portion of an image or any particular image. Image compression is reducing the size of the digital image and allows more images to be stored in a computer disk. In this digital era, people can handle large amount of digital documents and with this documents we need to perform several tasks. Digital images may contain both machine printed documents and handwritten documents. Machine printed document images might have been produced using various technologies with good quality. A handwritten digital document has poor quality like blurred images, old handwritten manuscripts and handwritten variations, hence difficult to identify the texts. Hence the main objective of this paper is to enhance the handwritten image quality using various image enhancement techniques like Noise Removal, Contrast Stretching, Morphological Operations and Interpolations.

**Keywords :** Image Processing, Image Filters, Contrast Stretching, Morphological Operations, Interpolations.

## I. INTRODUCTION

Image Processing is process of digital images and perform some operations on it, in order to get an enhanced image or to extract some useful information from it [14], it involves the modification of digital data for improving the image qualities with the aid of computer. The processing helps in maximizing clarity, sharpness and details of features of interest towards information extraction and further analysis [13]. Digital images contain number of discrepancies like poor quality, and blurred images and old document images; hence image enhancement technique is used to improve the poor quality images into higher quality images. Image enhancement is the concept of improving the visual appearance of the image and provides the quality of images for other automated image processing techniques [5]. The main objective of image enhancement is to modify one or more attributes of an image to make it more suitable for a given task [1]. The choice of attributes and modification depends on the specific task. Two extensive categories of image enhancement techniques are:

- i. Spatial domain methods -It operates directly on pixels
- ii. Frequency domain methods – It operates the Fourier transform of an image.

### A. Applications of Image Enhancement

Some of the areas in which Image Enhancement has wide application are noted below [10] [11].

- In atmospheric sciences, image enhancement is used to reduce the effects of haze, fog and turbulent weather for meteorological observations. Image enhancement helps in detecting shape and structure of remote objects in environment sensing. Satellite images undergo image restoration and enhancement to remove noise.
- In forensics, Image enhancement is used for identification, evidence gathering and surveillance. Images obtained from fingerprint detection, security videos analysis and crime scene investigations are enhanced to use in identification of culprits and protection of victims.

- Astrophotography faces challenges due to light and noise pollution and this can be minimized by Image Enhancement. For real time sharpening and contrast enhancement several cameras have in-built Image Enhancement functions. However, numerous software, allow editing such images to provide better results.
- In environmental sciences, picture improvement is utilized to decrease the impacts of murkiness, haze, and turbulent climate for meteorological perceptions. Picture improvement offers in distinguishing some assistance with shaping and structure of remote articles in environment detecting. Satellite pictures experience picture rebuilding and improvement to evacuate clamor.
- In legal sciences, pictures got from unique mark location, security recordings examination and wrongdoing scene examinations are upgraded to use in distinguishing proof of guilty parties and insurance of casualties.
- In oceanography the investigation of pictures uncovers intriguing elements of water stream, silt focus, geomorphology and bathymetric examples to give some examples. These elements are all the more plainly noticeable in pictures that are digitally upgraded to defeat the issue of moving targets [10, 11].

Supplementary fields including law enforcement, microbiology, biomedicine, bacteriology, etc., benefit from image enhancement techniques. The remaining portion of the paper is organized as follows. In Section 2 presents the review of literature and other approaches that have been employed to document image enhancement. Section 3 provides detailed description of the methodology. Image enhancement results are specified in Section 4. Section 5 gives the conclusion.

## II. METHODS AND MATERIAL

### 2. Related Works

**Reza Farrahi**, et.al [2] has combined the ICA method and the diffusion method. Double-sided degraded document images are based on the idea of general diffusion originating from several sources, a defect model for generating the physical defects in the documents is proposed. Subjective and objective evaluations are performed on both the degradation

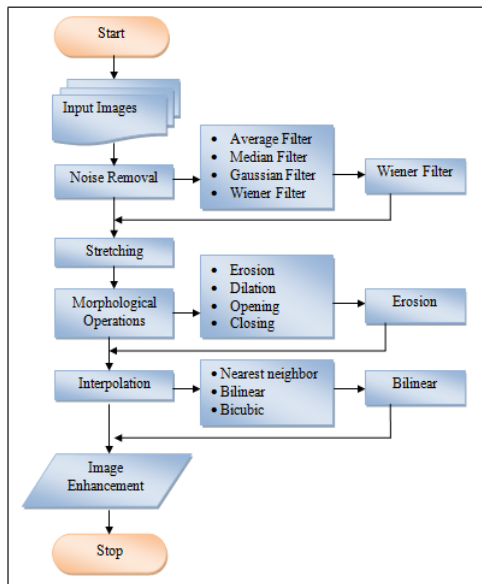
model and the restoration method. Restoration model generates the document images and real documents. In addition to recovering the main text the restoration method can provide other useful information, such as simultaneous outputs.

**G. Agam** et.al [3] has proposed enhancement techniques on a subset of historical documents obtained from the Yad Vashem Holocaust museum. It is evaluated both qualitatively and quantitatively and compared to the commercial grade DjVu algorithm using various degradation models. The degradations are handled in a generic way by using either a min-max or probabilistic model (EM). They produced enhanced result which allows for a continuous set of views and that can be controlled by two interactive parameters. The first parameter controls the decision threshold of the foreground separation process and the second controls the blending factor of the display.

**Zhengyou Zhanget.al** [4] has developed a robust feature-based technique and this is used for automatic stitch multiple overlapping images. These images are taken from white board using digital cameras. The procedure consists of Edge detection, Hough transform, Quadrangle formation, Quadrangle verification, and Quadrangle refining. The physical aspect ratio of white board is determined by the Geometry of a Rectangle, images enhancing, Estimates the focal Length and Rectangle's Aspect Ratio. Image enhancement is done by two steps whereas the first step makes the background white uniformly and in the second step it reduces the image noise and increases the color saturation of the pen strokes.

### 3. Image Enhancement

In this work, following steps are used for image enhancement. They are Noise Removal, Stretching, Morphological transform and Interpolation. Figure 1 shows the system flow architecture.



**Figure 1.** System Flow Architecture

### 3.1 Input Images

Different types of handwritten images are considered for this research work and it can be different image size and various image formats, i.e. JPG/JPEG, PNG, BMP, GIF and TIFF.

### 3.2 Grey Scale Conversions

Grey scale conversion is a pre-processing technique which converts the RGB image into grayscale. The intensity of a pixel is expressed within a given range between a minimum and a maximum. Grayscale images have many shades of gray in between. The intensity of light at each pixel is measured in the electromagnetic spectrum which produces the Grayscale images [7]. Figure 3.2 illustrates the grey scale conversion. The formula used to convert the color image into grayscale image is given below.

$$\text{Grayscale} = (\text{Red} + \text{Green} + \text{Blue}) / 3$$

### 3.3 Noise removal

The acquired image is processed to remove any noise that may have incurred in the image during the time of acquisition or during the time of transmission. A color image will be converted to a gray image before proceeding with the noise removal procedure. The denoised image is then converted to a binary image with suitable threshold. Noise removal is an important aspect of image quality and it is also called as image smoothing. Filtering in image processing is a basis

function that is used for interpolation, noise removal and resampling [8]. Various filtering techniques are available for noise removal. Some of them are mean (linear), median (non-linear), average, Gaussian, Wiener and adaptive. In this work, four filtering techniques namely Average, Median, Gaussian and Wiener filter are used and their performances are analyzed.

#### 3.3.1 Average Filtering

Average filters are commonly used in image processing to enhance image by removing noise without significantly blurring the structures in the image. It is more selective in preserving edges. The true color image is converted into grayscale. First noise is removed and then motion blurred images are converted with less blurring and finally blurred image is sharpened using linear function. This filter removes the noise in the images by using speech signal of interest (SOI)  $x(n)$  from the observation signal  $y(n)$  which is corrupted by the noise  $v(n)$ ,

$$y(n) = x(n) + v(n)$$

Where  $v(n)$  is the additive noise, which is a Gaussian random process. It is assumed that the noise  $v(n)$  is uncorrelated with the SOI signal  $x(n)$ .

#### 3.3.2 Median Filter

Noise removal from image using nonlinear filtering technique, non linear filter is a median filter. Noise reduction is a typical pre-processing step to improve the image results of later processing. An image containing different types of noise will have dark pixels in bright regions and bright pixels in dark regions. Median filter processes the corrupted images by detecting the impulse noise. Its mathematical analysis is relatively complex for the image with random noise.

$$\sigma_{med}^2 = \frac{1}{4nf^2(n)} \approx \frac{\sigma_i^2}{n + \frac{\pi}{2} - 1} \cdot \frac{\pi}{2}$$

Where  $\sigma_{med}^2$  is input noise power (the variance),  $n$  is the size of the median filtering mask,  $f(n)$  is the function of the noise density.

#### 3.3.3 Gaussian Filter

Gaussian filter removes noise from the images. It has the properties of step function in input, while minimizing the rise and fall time. This step is closely connected to the fact that the Gaussian filter has the minimum possible group delay. Gaussian filter as the sinc is also known as ideal frequency domain filter. It modifies the input image by convolution with a Gaussian function.

$$G(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{x^2}{2\sigma^2}}$$

In two dimensions, it is the product of two such Gaussians, one in each dimension

$$G(x, y) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{x^2+y^2}{2\sigma^2}}$$

Where  $x$  and  $y$  is the distance from source in the horizontal and vertical axis,  $\sigma$  is the standard deviation of the Gaussian distribution [7].

### 3.3.4 Wiener Filter

Wiener filter is used to removing noise and linear estimation of the original image; it removes the additive noise and inverts the blurring simultaneously [3] [9].

$$W(f_1, f_2) = \frac{H * (f_1, f_2) S_{xx}(f_1, f_2)}{H(f_1, f_2)^2 S_{xx}(f_1, f_2) + S_{\eta\eta}(f_1, f_2)}$$

where  $S_{xx}(f_1, f_2)$ ,  $S_{\eta\eta}(f_1, f_2)$  are respectively power spectra of the original image and the additive noise, and  $H(f_1, f_2)$  is the blurring filter. These filters performance are analyzed and found that the wiener filter efficiency is better than other filters with its highest accuracy values by using PSNR (Peak Signal to Noise Ratio)[17].

### 3.4 Contrast Stretching

Contrast stretching is a simple image enhancement techniques, it is also called as image normalization. It used to improve the contrast of a low quality image by stretching the range of intensity values. This technique fairly effective if properly utilized and measures the difference in optic density, radiation transmission, pixel brightness or other parameters between two images.

## 3.5 Morphological Operation

Collection of non-linear operations is known as morphological operation, it related to the shape or morphology of features in an original image [15]. Dilation, erosion, opening and closing are basic morphological processing operators.

### 3.5.1 Erosion

Erosion “shrinks” or “removes” objects in a binary image. With  $A$  and  $B$  assets, the erosion of  $A$  by  $B$  is defined as

$$A - B = \{Z|(B)_Z \subseteq A\}$$

The erosion of  $A$  by  $B$  is the set of all points  $z$  such that  $B$ , translated by  $z$ , is contained in  $A$ , where set  $B$  is a structuring element. A 486x486 binary image of a wire-bond mask and images eroded using square structuring elements of sizes 11x11, 15x15 and 45x45 pixels whose components were all ones.

### 3.5.2 Dilation

Dilation thickens or enlarges the objects in a binary image, which is based on set operations and therefore is a nonlinear operation. Dilation is defined as

$$A \oplus B = \{z(\hat{B})_z \cap A \neq \Phi\}$$

This equation is based on reflecting  $B$  about its origin and shifting this reflection by  $z$ . The dilation of  $A$  by  $B$  then is the set of all displacements  $z$ , such that and an overlap by at least one element.

### 3.5.3 Opening

It generally smoothes the contour of an object and eliminate thin protrusions. The opening of a set  $A$  by structuring element  $B$  is defined as

$$A \circ B = (A - B) \oplus B$$

Therefore, the opening  $A$  by  $B$  is the erosion of  $A$  by  $B$ , followed by a dilation of the result by  $B$ .

### 3.5.4 Closing

Closing is a one of the morphological operator, it smoothes the contour but fusing narrow breaks and long, thin gulfs and eliminating small holes and filling gaps in

the contour. The closing of a set  $A$  by structuring element  $B$  is defined as

$$A \bullet B = (A \oplus B) - B$$

Therefore, the closing  $A$  by  $B$  is the dilation of  $A$  by  $B$ , followed by an erosion of the result by  $B$ .

### 3.6 Interpolation

Image interpolation is the process of enlarging an image which is more visible and clear, the size of the new or constructed image depends on the interpolation ratio of the image. This process has been using Document images, Satellite images, biomedical images, and agricultural images. Three different types of interpolation methods are used for enlarging digital images. They are nearest neighbor, bilinear and bicubic interpolation methods and these methods are using different image resolution. Most of the assumptions applied to reduce interpolated image resolution due to the low pass filtering process involved into their operations.

#### 3.6.1 Nearest neighbour interpolation

Nearest neighbor is a simplest interpolation, which is interpolated output pixel is assigned the value of the nearest sample point in the input image. The interpolation kernel for the nearest neighbor is

$$h(x) = \begin{cases} 0 & |x| > 0 \\ 1 & |x| < 0 \end{cases}$$

The frequency response of the nearest neighbor kernel is  $H(\omega) = \text{sinc}(\omega/2)$ . Although this method is very efficient, the quality of the image is very poor.

#### 3.6.2 Bilinear interpolation

Bilinear interpolation is used to know values at random position from the weighted average of the four closest pixels to the specified input coordinates and assigns that value to the output coordinates. Two linear interpolations are performed in one direction and next linear interpolation is performed in the perpendicular direction. The interpolation kernel is given as

$$u(x) = \begin{cases} 0 & |x| > 1 \\ 1 - |x| & |x| < 1 \end{cases}$$

$X$  is the distance between two points to be interpolated

#### 3.6.3 Bicubic interpolation

The bicubic interpolation is advancement over the cubic interpolation in two dimensional regular grids. The interpolated surface is smoother than bilinear interpolation and nearest-neighbor interpolation. It uses polynomials, cubic or cubic convolution algorithm. It determines the grey level value from the weighted average of the 16 closest pixels to the specified input coordinates, and assigns that value to the output coordinates, the first four, one-dimension. For bicubic Interpolation, number of grid points needed to evaluate the interpolation function is 16, two grid points on either side of the point under consideration for both horizontal and perpendicular direction. The bicubic convolution interpolation kernel is given as

$$W(x) = \begin{cases} (a+2)|x|^3 - (a+3)|x|^2 + 1 & \text{for } |x| \leq 1 \\ a|x|^3 - 5a|x|^2 + 8a|x| - 4a & \text{for } 1 < |x| < 2 \\ 0 & \text{otherwise} \end{cases}$$

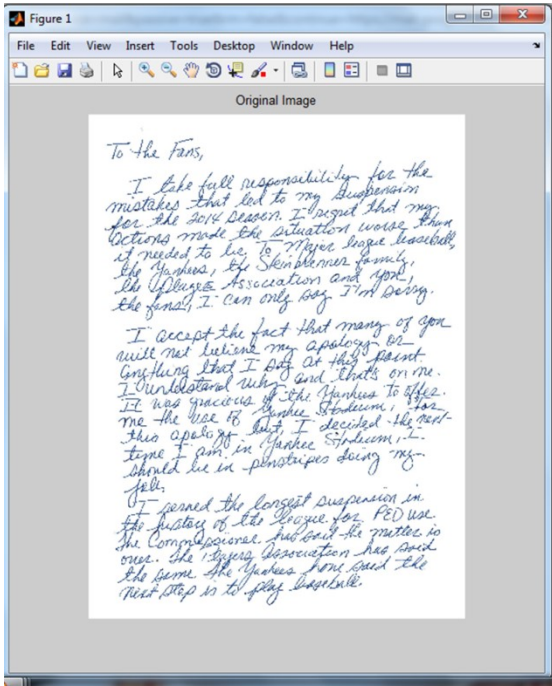
Where  $a$  is generally taken as  $-0.5$  to  $-0.75$ .

## III. RESULTS AND DISCUSSION

This work enhanced the document images using various morphological techniques. Different types of handwritten images taken for this analysis. Table 1 gives the Input image details. Figure 2 shows the original handwritten image.

TABLE I. Input Image Size and their Formats

Input Images	Image Size	Image Format
Image 1	678 KB	JPEG
Image 2	257 KB	JPEG
Image 3	42 KB	PNG
Image 4	10 KB	GIF
Image 5	87 KB	JPEG
Image 6	1 MB	TIFF



**Figure 2. Input Image**

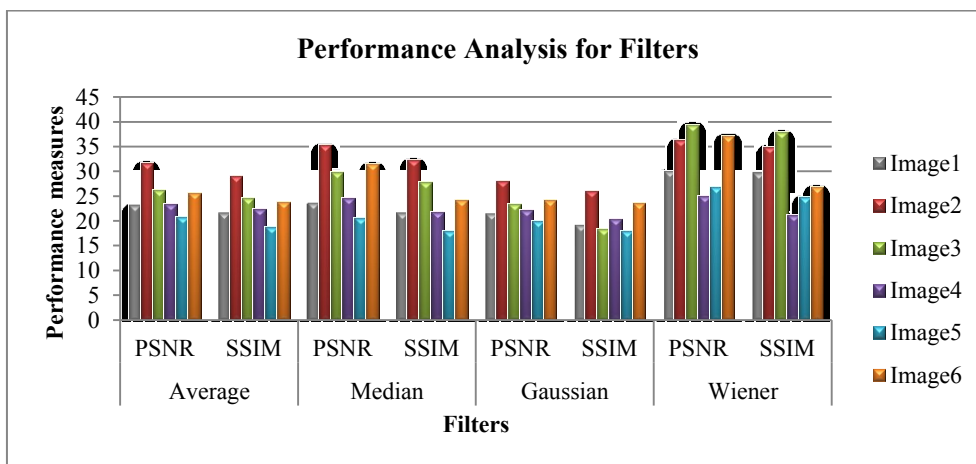
**4.1 Filtering Result**

**A. Performance Analysis of Filters**

To analyze the performance of the filters, the PSNR and SSIM factors are used. Table 2 is presents, wiener filter performance is better than other filters based on its highest accuracy values i.e. PSNR (Peak Signal to Noise Ratio).

**Table 2: Performance Analysis of Filters**

Input images	Average		Median		Gaussian		Wiener	
	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
Image1	23.14	21.60	23.62	21.62	21.46	19.19	30.05	29.69
Image2	31.55	29.09	35.23	32.22	28.03	26.02	36.23	34.90
Image3	26.08	24.51	29.84	27.82	23.25	18.38	39.33	37.90
Image4	23.25	22.31	24.47	21.64	22.07	20.31	24.89	21.13
Image5	20.81	18.68	20.63	17.83	19.93	17.98	26.73	24.71
Image6	25.53	23.76	31.45	24.12	24.12	23.62	37.17	26.74



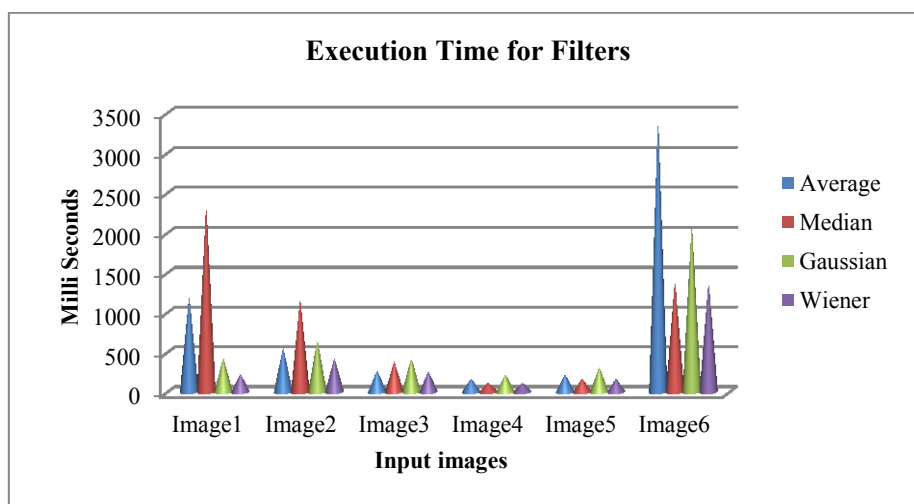
**Figure 3: Performance Analysis of Filters**

B. Execution time for filters

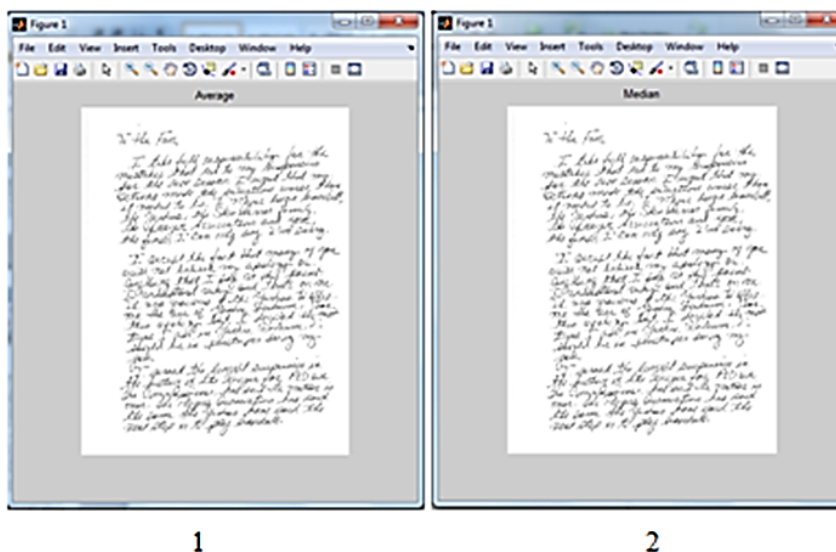
Table 3 gives the execution time required for the filters; wiener filter has required minimum execution time than other filters. Figure 4 shows the execution time for filters and Figure 5 displays the filtering results.

**Table 3:** Execution Time for Filters

Input images	Average	Median	Gaussian	Wiener
Image1	1189	2307	417	221
Image2	547	1145	643	419
Image3	265	375	418	255
Image4	167	117	218	113
Image5	215	165	307	163
Image6	3375	1378	2070	1359

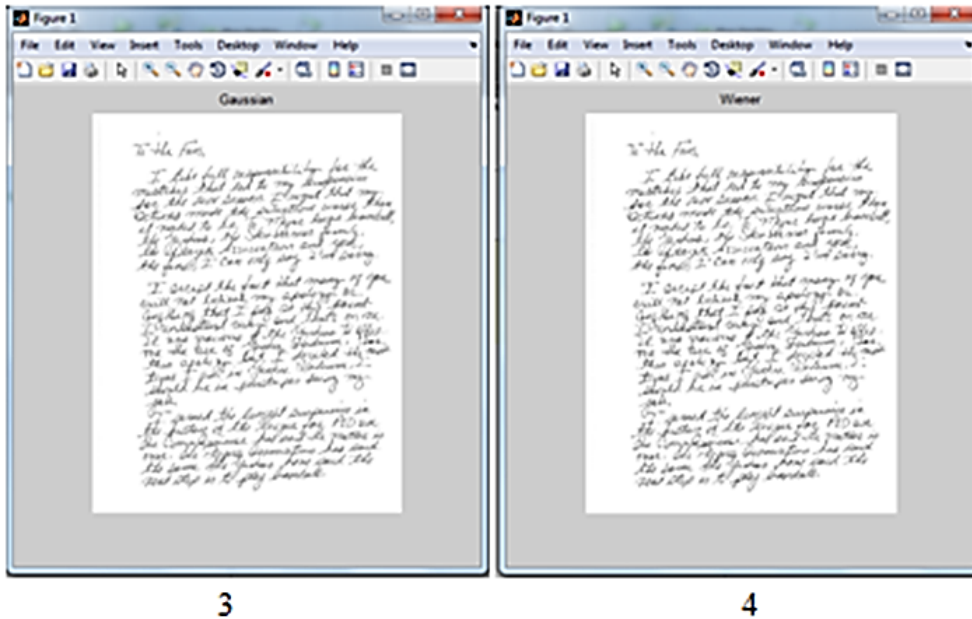


**Figure 4:** Execution Time for Filters



1

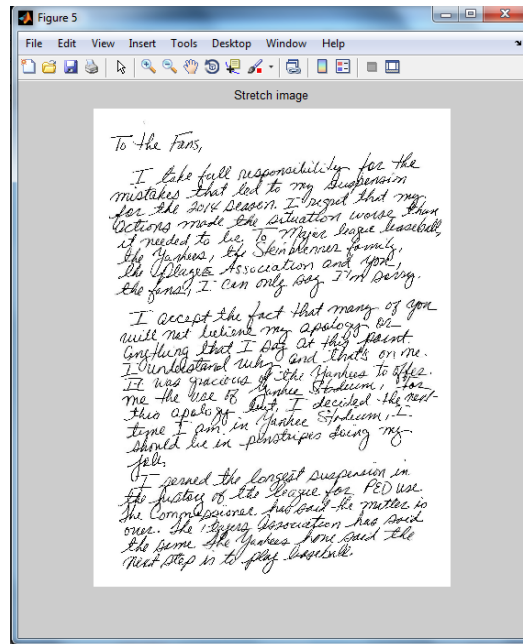
2



**Figure 5:** Filtering Results (1.Average, 2.Median, 3.Gaussian, 4.Wiener)

#### 4.2 Contrast Stretching

Figure 6 represents the Contrast Stretching results.



**Figure 7.** Contrast Stretching results

#### 4.3 Morphological Operation

##### C. Performance Analysis of Morphological Operation

Performance measures used Morphological accuracy and execution time. Morphological accuracy is measured by two values, they are PSNR and SSIM. From Table 3, it is proved that erosion is better



than other morphological transformations. Figure 8 shows the Performance of Morphological Operations.

Table 4: Performance Analysis of Morphological Operations

Input images	Dilation		Erosion		Closing		Opening	
	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
Image1	24.07	22.91	18.20	17.76	15.45	13.87	19.80	19.22
Image2	34.76	34.40	22.21	22.09	20.61	19.97	24.69	24.48
Image3	34.97	34.55	22.11	21.79	18.94	18.42	24.04	23.67
Image4	23.82	22.98	20.98	20.84	23.82	22.98	21.38	21.20
Image5	23.73	23.20	17.97	17.88	14.32	13.17	19.57	19.40
Image6	28.01	27.61	16.71	16.58	16.30	15.66	19.91	19.71

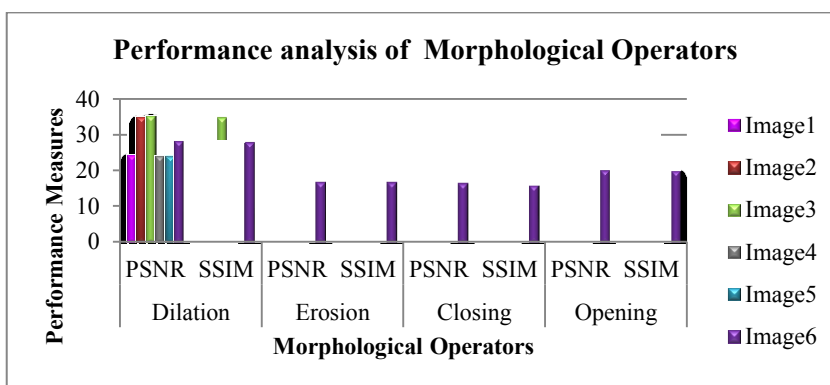


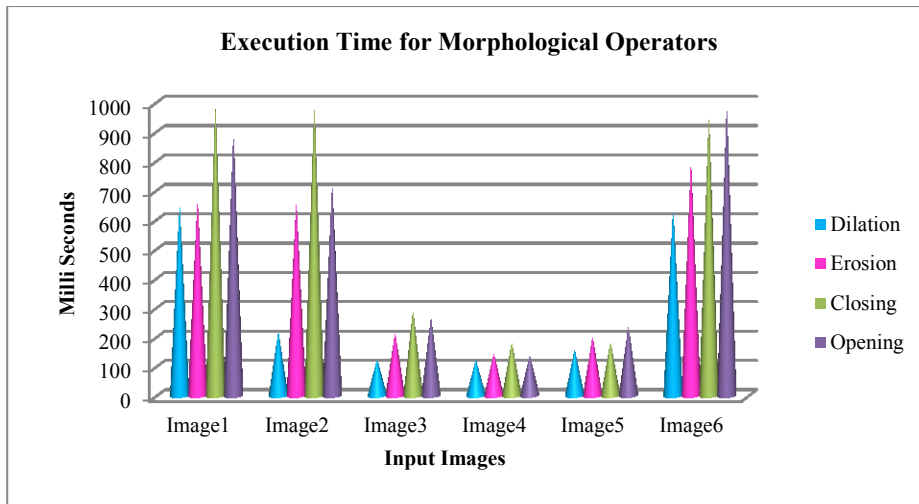
Figure 8: Performance Analysis of Morphological Operations

#### D. Execution Time for Morphological Operations

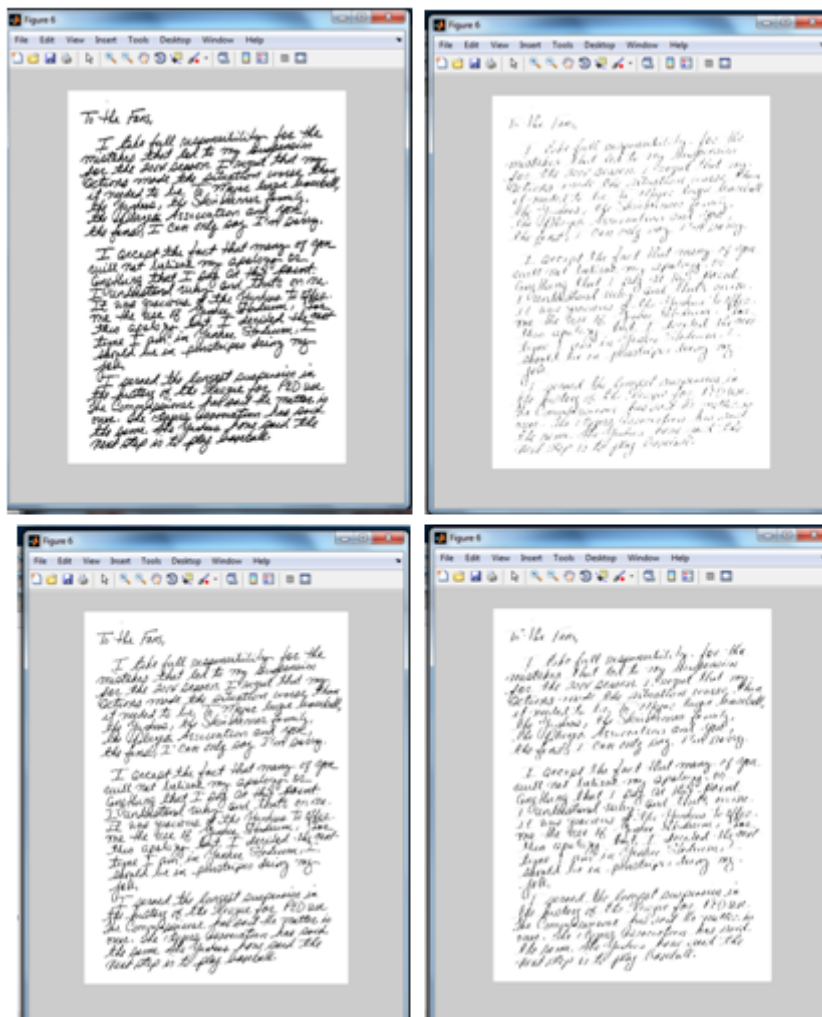
From Table 5, it is found that erosion has required minimum execution time than other morphological operations. Figure 9 represents the execution time required for morphological operations. Figure 10 displays the results for Morphological Operations.

Table 5: Execution Time for Morphological Operations

Input Image	Dilation	Erosion	Closing	Opening
Image1	641	659	987	886
Image2	214	655	980	708
Image3	123	211	285	262
Image4	120	142	178	135
Image5	154	198	180	233
Image6	631	784	944	975



**Figure 9:** Execution Time for Morphological Operations



**Figure 10 :** Result for Morphological Operations (A. Dilation, B. Erosion, C. Opening, D. Closing)

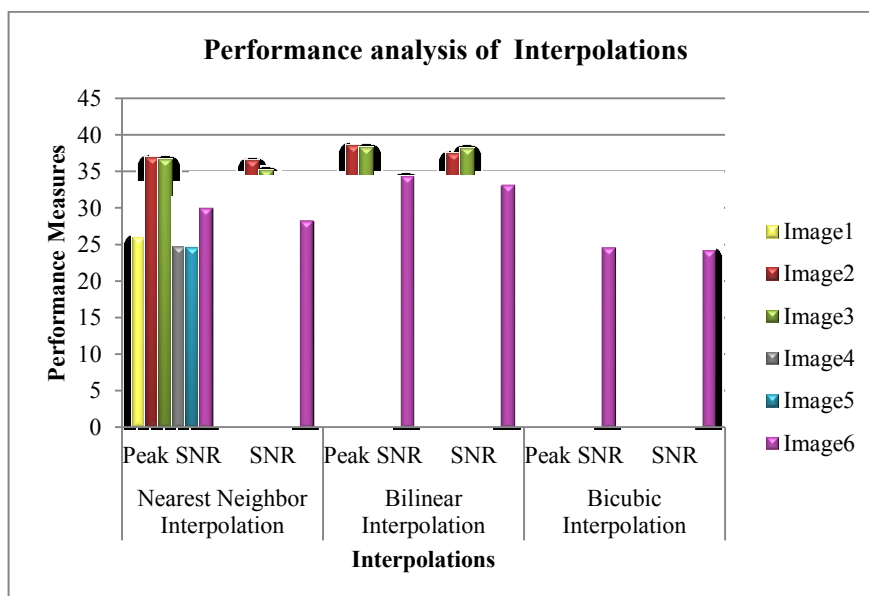
#### 4.4 Interpolations

##### E. Performance analysis of Interpolations

Interpolation accuracy and execution time are considered as the performance measures of interpolations. PSNR and SSIM are used for measuring the interpolation accuracy. Table 6 represents that bilinear interpolation is better than other interpolations. This is given in Figure 11.

**Table 6:** Performance analysis of Interpolations

Input Images	Nearest Neighbor Interpolation		Bilinear Interpolation		Bicubic Interpolation	
	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
Image1	25.95	25.09	33.42	33.09	23.34	22.89
Image2	36.92	36.46	38.57	37.45	28.24	28.02
Image3	36.65	35.18	38.33	38.19	29.42	29.19
Image4	24.74	23.56	31.43	30.87	22.34	20.90
Image5	24.53	24.47	32.92	31.01	21.24	19.90
Image6	29.97	28.23	34.33	33.12	24.56	24.23



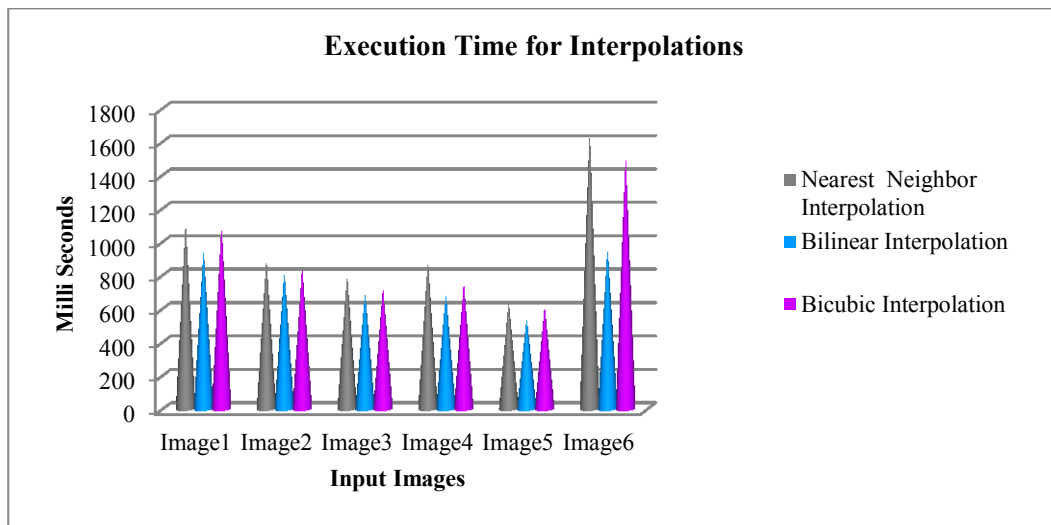
**Figure 11:** Performance analysis of Interpolations

##### F: Execution Time for Interpolations

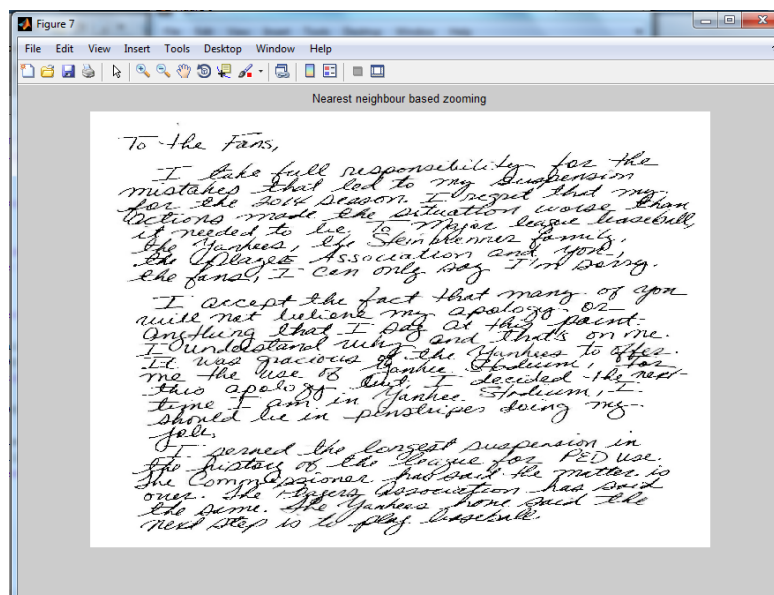
Bilinear Interpolation has required minimum execution time than other interpolations and this is given in table 6. Figure 12 represents the execution time for interpolations. Figure 13 displays the results for Nearest Neighbor Interpolation. Figure14 represents Bilinear Interpolation and Bicubic Interpolation result is given in Figure 14.

**Table 6:** Execution Time for Interpolations

Input images	Nearest Neighbor Interpolation	Bilinear Interpolation	Bicubic Interpolation
Image1	1089	931	1077
Image2	876	806	832
Image3	785	684	711
Image4	869	678	739
Image5	628	530	598
Image6	1635	946	1486



**Figure 12:** Execution Time for Interpolations



**Figure 13:** Nearest Neighbor Interpolation

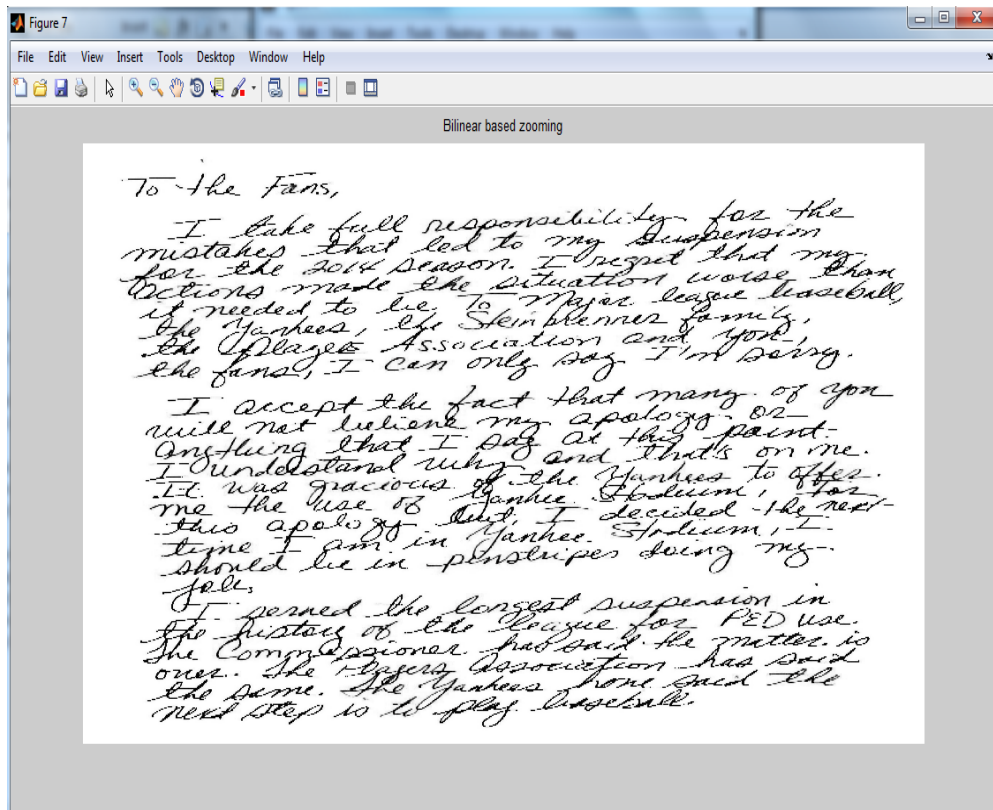


Figure 14: Bilinear Interpolation

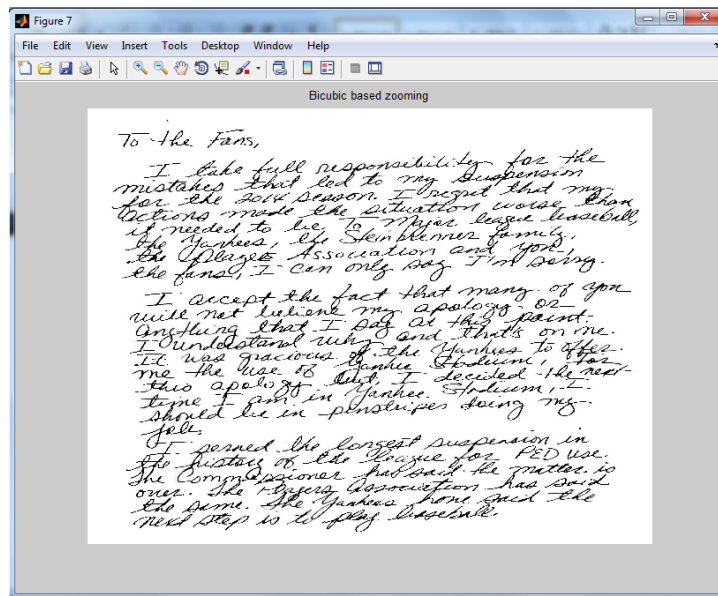
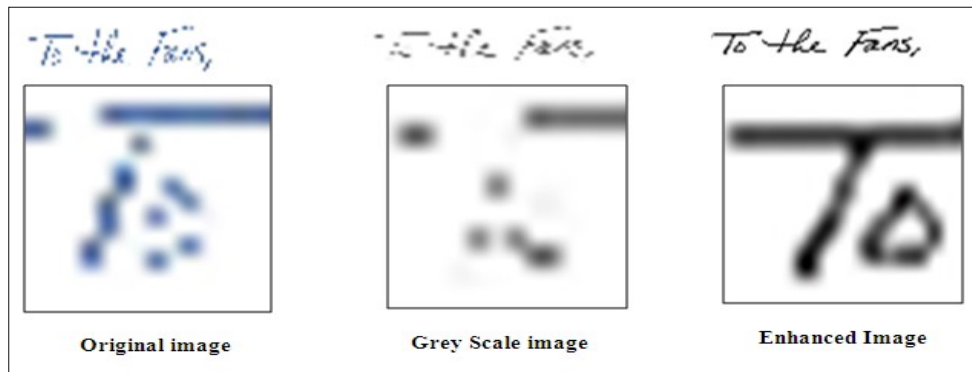


Figure 15: Bicubic Interpolation

Figure 16 shows the enhancement of the particular portion in the input image. It has discontinued characters in the image file hence image enhancement techniques are used to improve the quality to display proximate characters in the output result.



**Figure16:** Enhanced the particular portion of the original image

#### IV. CONCLUSION

This work highlighted the various image enhancement techniques which are used particularly for improving the quality of an image. Image enhancement plays a vital role for making images better and interpretable. Usually images contain low contrast and they are difficult to understand and interpret. This article uses few techniques that improve the quality of the image. This paper discussed about the image enhancement approaches and applications. This work was analyzed on various historical printed document images. Image enhancement techniques like Filtering, contrast stretching, morphological operations and interpolation are used and images are enhanced for better visual quality. In future, old manuscripts tear/ damage document images to be will consider for image enhancement by using new proposed algorithms and techniques.

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