Themed Section: Engineering and Technology

Automatic Irrigation System using IoT

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ABSTRACT

Climate change and rainfall has been erratic over the past few decades. Due to this in recent era, climatesmart methods called as smart agriculture is adopted by many Indian farmers. Smart agriculture is an automated and directed information technology implemented with IOT (Internet of Things). IOT is developing rapidly and widely applied in all wireless environments. For this, it is done using remote sensing, microprocessors, IoT, DBMS is proposed. The major objective is to get the real-time data and reduce the water that is lost in the irrigation process and reduce the time spent on the field.

Keywords: Internet of Things, Android Development Tools, integrated development environment, TYPO3, MODx, Joomla, WordPress, phpBB, MyBB, Drupal

I. INTRODUCTION

As the world is trending into modern technologies and implementations it is a necessary goal to trend up in agriculture also. Many researches are working in the field of agriculture. Most projects signify the use of wireless sensor network collect data from different sensors deployed at various nodes and send it through the wireless protocol. The collected data provide the information about the various environmental factors. Monitoring the environmental factors is not the complete solution to increase the yield of crops. There are number of other factors that decrease the productivity to a greater extent. Hence automation must be implemented in irrigating fields to overcome these problems. So, to provide solution to all such problems, it is necessary to develop an integrated system which will take care of watering the crops. But complete automation in irrigation is not achieved due to various issues. Though it is implemented in the research level it is not given to the farmers as a product to get benefitted from the resources. Hence this paper deals about Automatic Irrigation System using IoT.

II. LITERATURE SURVEY

The existing method and one of the oldest ways in agriculture is the manual method of checking the parameters. In this method the farmers they themselves verify all the parameters and calculate the readings. [1]It focuses on developing devices and tools to manage, display and alert the users using the advantages of a wireless sensor network system. [2]It aims at making agriculture smart using automation and IoT technologies. The highlighting features are smart GPS based remote controlled robot to perform tasks like weeding, spraying, moisture sensing, human detection and keeping vigilance. [3]The cloud computing devices that can create a whole computing system from sensors to tools that observe data from agricultural field images and from human actors on the ground and accurately feed the data into the repositories along with the location as GPS coordinates.[4]This idea proposes methodology for smart farming by linking a smart sensing system and smart irrigator system through wireless communication technology.[5]It proposes a low cost and efficient wireless sensor network technique acquire the soil moisture to

temperature from various location of farm and as per the need of crop controller to take the decision whether the irrigation is enabled or not.[6]It proposes an idea about how automated irrigation system was developed to optimize water use for agricultural crops. addition, a gateway unit handles sensor information.[7]The atmospheric conditions monitored and controlled online by using Ethernet IEEE 802.3.The partial root zone drying process can be implemented to a maximum extent.[8]It is designed for IoT based monitoring system to analyze crop environment and the method to improve the efficiency of decision making by analyzing harvest statistics.[9]In this paper image processing is used as a tool to monitor the diseases on fruits during farming, right from plantation to harvesting. The variations are seen in color, texture and morphology. [10]In this paper, greenhouse is a building in which plants are grown in closed environment. It is used to maintain conditions of the environment. optimal greenhouse management and data acquisition.

III. PROPOSED WORK

In the field section, sensors are deployed in the field like soil moisture. The data collected from these sensors are sent to the Database via the android application.

In control section, the system is turned on using the application, this is done using the on\off buttons in the application. Also, this system is turned on automatically when the moisture of the soil is low, the pump is turned on and depending on the moisture content. The application has a future feature of taking the time from the user and irrigate the field when the time comes.

In manual mode, there is a manual switch in the field to make sure that if the system fails, one can turn off the water supply manually. Other parameters like the moisture sensor shows the threshold value and the water level in the soil.

IV. HARDWARE USED

Arduino Uno-MICROCONTROLLER:

The Arduino Uno is one of the most popular microcontrollers in the industry. It is user convenient and easier to handle. The coding or programming of this controller is also easy. The program is deemed volatile due to the flash memory technology. The microcontroller has wide range of applications used in many huge industries. It is used in security, remote sensors, home appliances and industrial automations. The device has capabilities to be connected the internet and act as a server too, this way the handling of information and data.



Figure 1. Arduino Uno

V. ARCHITECTURE

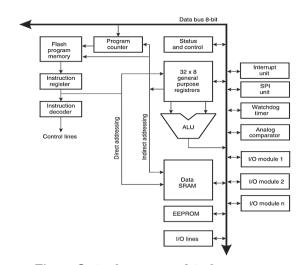


Figure 2. Architecture of Arduino Uno

SOIL MOISTURE SENSOR

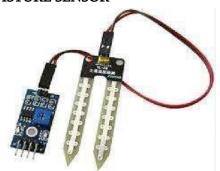


Figure 3. Soil Moisture Sensor

Soil moisture sensor is a sensor which senses the moisture content of the soil. The sensor has both the analogue and the digital output. The digital output is fixed and the analogue output threshold can be varied. It works on the principle of open and short circuit. The output is high or low indicated by the LED. When the soil is dry, the current will not pass through it and so it will act as open circuit. Hence the output is said to be maximum. When the soil is wet, the current will pass from one terminal to the other and the circuit is said to be short and the output will be zero.

The sensor is platinum coated to make the efficiency high. The range of sensing is also high. It is anti-rust and so the sensor has long life which will afford the farmer at a minimum cost.

ESP8266



Figure 4. ESP8266(Wi-fi Module)

The ESP 8266 is a low cost wi-fi module which is used for interne interfacing for microprocessors. The ESP 8266 has a 64 KiB of instruction RAM and 96 KiB of data RAM.

SOFTWARE USED

- Arduino CC(IDE): -The Arduino IDE is a software which is used for coding for all Arduino boards. This application compiles your code before uploading to the Arduino board to find errors. In this IDE, we use basic embedded C. Also, one may need to create their own header files to carry out certain operations. This helps to increase the functionality.
- Android Studio: Android Studio is the official integrated development environment (IDE) for Google's Android operating system, built on JetBrains' IntelliJ IDEA software and designed specifically for Android development. It is available for download on Windows, macOS and Linux based operating systems. It is a replacement for the Eclipse Android Development Tools (ADT) as primary IDE for native Android application development.
- MySQL: MySQL is a central component of the LAMP open-source web application software stack (and other "AMP" stacks). LAMP is an acronym for "Linux, Apache, MvSQL, Perl/PHP/Python". Applications that use the MySQL database include: TYPO3, MODx, Joomla, WordPress, phpBB, MyBB, and Drupal. MySQL is also used in many high-profile, largescale websites, including Google (though not for searches), Facebook, Twitter, Flickr, YouTube.

EXPERIMENTATION & RESULTS

The hardware is interfaced with all the sensors in the board. The hardware components include the microcontroller, a water pump, relay,12 V battery, wi-fi sensor (ESP 8266) and the soil moisture sensor is interfaced. The board is powered by a power bank. The system has been tested for watering a plant in a garden.



Figure 5. Android application

VI. FUTURE WORK & CONCLUSION

For future developments, it can be enhanced by developing this system for large acres of land. Also, the system can be integrated to check the quality of the soil and the growth of crop in each soil. The sensors and microcontroller are successfully interfaced and wireless communication is achieved between various nodes. Also, the system can be further improved by adding machine learning algorithms, which are able to learn and understand the requirements of the crop, this would help the field be an automatic system. The observations and results tell us that this solution can be implemented for reduction of water loss and reduce the man power required for a field.

VII. REFERENCES

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