

Cloud Computing Features, Issues and Limitations

Ombase Omkar Sahebrao, Raut Riya Kashinath, Raut Suraj Rajendra

Department of Computer Engineering, Zeal College of Engineering & Research, Pune, Maharashtra, India

ABSTRACT

Article Info Volume 9, Issue 1 Page Number : 327-337

Publication Issue : January-February-2022

Article History Accepted :05 Feb 2022 Published: 20 Feb 2022 Since the phenomenon of cloud computing was proposed, there is an unceasing interest for research across the world. Cloud computing has been seen as sole of the technology that poses the next-generation computing revolution and rapidly becomes the hottest topic in the field of IT. This fast move towards Cloud computing has fuelled concerns on a fundamental point for the success of information systems, communication, virtualization, data availability and integrity, public auditing, scientific application, and information security. Therefore, cloud computing research has attracted huge interest in recent years. In this paper, we aim to precise the current open challenges and issues of Cloud computing. We have discussed the paper in three-fold: first we discuss the cloud computing architecture and the frequently services it offered. Secondly we highlight several security issues in cloud computing based on its service layer. Then we identify many open challenges from the Cloud computing adoption perspective and its future implications. Finally, we highlight the available platforms in the current era for cloud research and development.

Keywords- Cloud computing; Cloud security; Virtualization; Workflow scheduling; Data integrity, public auditing.

I. INTRODUCTION

In recent years, the popularity and rapid growth in process- ing and storage technologies and the success of the Internet, computing resources have become cheaper, more powerful and more ubiquitously available than ever before [1]. This technological trend is popularly known as cloud computing and has led to an evolutive way to provide a better answer to current and future information and communication technology (ICT) requirements. Cloud computing gives an adaptable online environment which encourages the capability to handle an expanded volume of work without affecting on the execution of the framework. With the advent of Cloud, the increasing number of cloud providers and the variety of service offerings have made it difficult for the researcher and pose numerous challenges to cope with. Over the years, researchers are work- ing around the world to enable this technology towards wide business opportunity and in other areas of IT infrastructure, utilizing the cloud computing services and mechanism.



Copyright: © the author(s), publisher and licensee Technoscience Academy. This is an open-access article distributed under the terms of the Creative Commons Attribution Non-Commercial License, which permits unrestricted non-commercial use, distribution, and reproduction in any medium, provided the original work is properly cited

Utilization of cloud services makes a developing relation- ship among both public and private sector substances and the people served by these elements. Cloud computing is attractive to business owners as it eliminates the requirement for users to plan ahead for provisioning, and allows enterprises to start from the small and increase resources only when there is a rise in service demand [2]. Promoting and expanded expansion of cloud offers made a vast build-up around the cloud that led to strong user expectation pressure, that partially couldn't be reasonably be satisfied - this is by and large the case for any promising technologies or concepts. Marketing tends to guarantee attributes that are effortlessly confounded with qualities with distinctive implications in different domains, possibly prompting the confusion and services which lead to the heterogeneity problem and raises barriers to cloud realization. As users get more experienced in using cloud infrastructures, their capabilities, strengths and deficiencies become more and more apparent. The cloud providers are thus working under growing pressure to fulfil the promises, and provide better services to their users. As cloud infrastructure is being used throughout the globe, security is the major concern. This sharing of framework together to the way that the customers to the cloud have needed control over the cloud foundation raises huge security worries. The clouds have a different architecture based on the services they provide. The information is stored on to a concentrated area called server farms having a huge size of information store and those data process in the server. So, the customers need to trust the cloud resource provider on the accessibility and additionally information security. The service level agreements (SLA) is the only legal agreement between the service provider and client. The only means the supplier can addition trust of the client is through the SLA, so it must be institutionalize.

Looking at the current trends and overgrowing interest for this subject, this paper explores the

current patterns in the space of Cloud computing and presents researching space for future improvements of this technology. Key elements of opportunity in cloud research are provided, and each one of them explained in detail.

The rest of the paper is organized as follows. Section II presents a study on the cloud computing architecture and highlights the recent available computing tools. In section III, we list out several security issues in cloud computing. We pinpoint the open challenges and discuss its future implication in section IV. Finally in Section V, we conclude the paper.

II. CLOUD COMPUTING ARCHITECTURE

A. The definitions

The term distributed computing appears to start from ma- chine system standard that speak to the web as a cloud. A large portion of the real IT organizations and market research firms such as IBM (2009), Sun Microsystems (2009), Gartner by Plummer et al. [6], Forrester Research by Staten [7] and Buyya et al. [9] have produced white-papers that effort to define the meaning of cloud computing. These discussions are basically reaching an end and a typical definition is beginning to develop. The US National Institute of Standards and Technology (NIST) has created a working definition that blankets the generally concurred parts of cloud computing. The NIST defines cloud computing as, a model for enabling convenient, on-demand network access to a shared pool of con- figurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction [8]. This NIST definition describes cloud computing as having five essential characteristics, three service models, and four deployment models [2].

- B. The essential characteristics of cloud computing [2] [8]
- **On-demand self-service:** Registering could resources be gained and utilized whenever without the requirement for human association with cloud administration sup- pliers.Computing resources include processing power, storage, virtual machines, etc.
- **Broad network access:** The beforehand said resources could be gotten to over a system utilizing heterogeneous gadgets, for example, laptops or mobiles telephones.
- **Resource pooling:** Cloud administration suppliers pool their resources that are then imparted by numerous clients. This is alluded to as multitenure where, for in- stance, a physical server may have a few virtual machines having a place with distinctive clients.
- **Rapid elasticity:** A client can rapidly gain more resources from cloud by scaling out and can scale back in by dis- charging those resources once they are no more needed.
- Measured service: Resources utilization is measured by monitoring storage usage, CPU hours, bandwidth usage, etc. The said metrics are applied to all clouds, but each cloud provides users with services at a different level of abstraction, which is an alternate to an administration.

C. The three most common service models of cloud computing

A cloud can collaborate with customer/client in a mixed bag of courses, through capacities called services. Across the web, three major types of models,

of services have emerged, Fig. 2 shows the details of cloud computing service model.

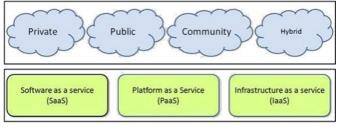


Fig. 1. Cloud solutions based on the system's deployment and service model.

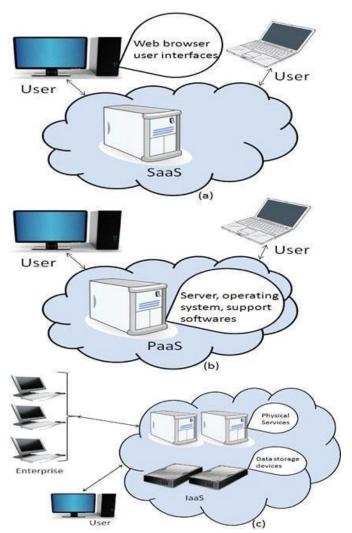


Fig. 2. Service model of Cloud: (a) Software as a service (SaaS), (b) Platform as a Service (PaaS), and (c) Infrastructure as a service (IaaS).

Software as a service (SaaS): Provides consumer the capability to use applications running on a cloud infrastructure mainly on the web browser to access



software that offer as a service over the web. The consumer do not have control or figure out how to the underlying framework including system, servers, network, operating systems, storage, or even individual application capacities, with the conceivable exemp- tion of constrained client particular application setup settings.

GoogleDocs1 and Salesforces2 are prominent examples.

Platform as a Service (PaaS): Provides the capability to deploy onto the cloud infrastructure, consumer created appli- cations, produced using set of programming languages and tools that are supported by the Paas provider. The consumer does not oversee or control the underlying cloud framework including network, servers, operating systems, or storage, yet has control over the sent applications and conceivably application facilitating environment arrangements. Much the same as the Saas model, clients do not have control or access to the underlying base being utilized to have their applications at the Paas level.Examples of PaaS are Google App Engine3 and Microsoft Azure4 are prominent examples that use the PaaS model of cloud computing.

Infrastructure as a service (IaaS): Provides the consumer with the capability to provision processing, storage, networks, and other fundamental computing resources from an IaaS provider, and allow the consumer to deploy and run any software, which can include operating systems, services and applications. The client has control over operating systems, storage, deployed applications and perhaps constrained control of select systems administration parts. Rather than the Paas model, the Iaas model is a low level of reflection that permits clients to the right of the entrance the underlying foundation through the utilization of virtual machines. Iaas gives clients more adaptability than Paas as it permits the client to convey any product stack on top of the operating

system. Examples of IaaS are Amazon Web Services EC2 and S35 are prominent examples that use the IaaS model of cloud computing.

✤ The four deployment models of cloud computing

A cloud organization model indicates how resources inside the cloud and shared. Fig. 1, shows four different cloud deployment models: private cloud, public cloud, community cloud, and hybrid cloud. Each model impacts the comparing scalability, reliability, security, and cost.

Private cloud: A cloud that is used exclusively by one organisation, company, or one of its customers. The cloud may be operated by himself or a third party, private cloud offers increased security at greater cost. The St. Andrews Cloud Computing Co-laboratory6 and Concur Technologies (Lemos, 2009) are illustration associations that have a private cloud.

Public cloud: A cloud that can be used by general public. Due to its openness the cloud may be less secure. Public cloud is the best option with less expensive. This can be a large or- ganization and offer services. Public clouds require significant investment and are usually owned by large corporations such as Microsoft, Google or Amazon.

Community cloud: A cloud that is shared by two or more several organizations or company and is usually setup for their specific requirements. This is typically for the shared concern (e.g. such as schools within a university).

Hybrid cloud: A cloud that setup using a mixture of two or more private, public, or community cloud. In the hybrid cloud could be freely overseen yet applications and information would be permitted to move over the cloud.

Features of the cloud computing

The cloud is now hosting wide range of large scale and small scale applications. Many organization or companies are now moving key applications from expensive internal data centers to cost effective and resourceful cloud solutions.

Scalability: When a user lunch website scalability defines a site or application's skill to use traditional solutions on demand. The site may scale up to available additional re- sources the system is experiencing high user demand and later may scale down recourse when the user demand turns down. Applications that run within the cloud are normally highly scalable. An applicant can manually add or remove resources or application can be configured to scale automatically.

Virtualizations: Virtualization is to use hardware or soft- ware to create the observation of something. Must server have their own CPU that is capable of running specific a specific operating system (OS), such as Windows, Linux, or Mac OS. By using special software, server can be shown as it has multiple CPUs and are running the same or different operating systems and the server CPU switches its processing power frequently among the various operating systems.

In the same way, desktop PCs typically run one operating system. Again, by using special virtualization software, a desk- top PC/ laptop can be run simultaneously different operating systems. This provides an excellent platform for developer's application testers, and help desk support personal which support multiple operation systems. without having multiple systems on the desk, the user can use multiple operation systems in a single desktop PC.

Cloud Computing Simulators

During the study we compared various available cloud sim- ulators, their properties and unique features. The comparison study along with the research group working on these tools are summarized in Table I.

III. SECURITY ISSUES IN CLOUD

Here in this section we described several cloud computing security issues based on different service layer. The Fig. 3 shows the overlay architecture of security issues and trust requirement in a top-down service model [23].

Trust basically works in a top-down design, as every layer needs to trust the layer instantly beneath it, and obliges a security ensure at an operational, specialized, procedural and lawful level to empower secure correspondences. But the security is treated as individually in each service layer. Trust could be seen as a sequence from the end client to the application holder, who thusly believes the provider.

Simulator	Base Platf orm	Develo per	Availa ble	Lang uage	GUI	Ene rgy Mo del
		Univer				
		sity of				
		Melbou				
		rne,				
CloudSim	SimJa	Austral	Open			
[30]	va	ia.	Source	Java	No	Yes
		Univer				
		sity of				
		Melbou				
		rne,				
CloudAna	Clou	Austral	Open			
lyst [31]	dSim	ia.	Source	Java	Yes	Yes
		Univer				
		sidad				
		de				
iCanCloud	SIMC	Madrid	Open			
[33]	AN	, Spain.	Source	C++	Yes	No
NetworkC	Clou	Univer	Open	Java	No	Yes

TABLE I COMPARISON OF CURRENTLYAVAILABLE CLOUD SIMULATORS

loudSim	dSim	sity of	Source			
[32]	uonn	Melbou	source			
[0-]		rne,				
		Austral				
		ia.				
		Univer				
		sity of				
		Melbou				
	Clou	rne,				
EMUSIM	dSim,		Open			
[34]	AEF	ia.	Source	Java	No	Yes
		Univer	bource	Juvu	110	100
		sity of				
		Innsbr				
GroudSim		uck,	Open		Lim	
[35]	_	Austria	-	Java	ited	No
[00]		Seoul	bource	Juvu	neu	110
		Nation				
		al				
		Univer	Not			
MRCloud	Clou	sity,	availab			
Sim [36]	dSim	South	le	Java	No	Yes
5111 [50]	uəm	Korea	le	Java	INU	165
		Univer				<u> </u>
		sity of Wester				
DCSim		n Ontari	Onen			
			Open Source	Java	No	No
[37]	-	o, Canada	Source	Java	INU	INU
		Callaua				
		Univer				<u> </u>
			Not			
SimIC	SimJa	sity of Derby,	availab			Ro
[38]	-	UK	le	Java	No	
ျပပျ	va	Univer	10	java	INU	ugh
GreenClo		sity of Luxem	Onen	С++,	Lim	
	NS2		Open Source			Yes
ud [39]	1132	bourg,	Source	otcei	nea	1 65
		Luxem				

I		bourg				1
		0				
		Pennsy				
		lvania				
		State				
		Univer				
MDCsim		sity,	Comm	Java,		Ro
[40]	CSIM	USA	ercial	C++	No	ugh
		Univer				
		sity of				
SPECI	SimK	Bristol,	Open			Ro
[41]	it	UK	Source	Java	-	ugh
		Univer				
		sity of				
		Illinois,		Java,		
MalStone		Chicag	Open	Pyth		Ro
[42]	-	o, USA	Source	on	-	ugh

✤ Security issues in SaaS

In SaaS, the client needs to rely on upon the supplier for fitting efforts to establish safety. The supplier must do the work to keep numerous clients' from seeing one another's information. So it gets to be hard to the client to guarantee that right efforts to establish safety are set up furthermore hard to get confirmation that the application will be accessible when required [24]. Based on SaaS, client can substitute net program or software applications over old one. Hence, the center is not upon portability of uses, yet on safeguarding or upgrading the security usefulness gave by the legacy application and attaining effective information relocation [29].

The SaaS programming seller may have the application on its own private server farm or convey it on a cloud computing framework administration gave by an outsider supplier (e.g. Amazon, Google, etc.). The utilization of cloud computing coupled with the pay-as-you-go (develop) methodology helps the application administration supplier diminish the interest in foundation benefits and empowers it to focus on giving better administrations to clients. Over



the past decade, computers have become widespread within enterprises while IT services and computing has become a commodity. Enterprises today view data and business processes (transactions, records, pricing information, etc.) themselves as strategic and guard them with access control and compliance policies. However, in the SaaS model, enterprise data is stored at the SaaS providers data center, along with the data of other enterprises. Moreover, if the SaaS provider is leveraging a public cloud computing service, the enterprise data might be stored along with the data of other unrelated SaaS applications. The cloud supplier may, also, imitate the information at numerous areas crosswise over nations for the reasons of keeping up high accessibility. Most enterprises are acquainted with the conventional on- reason model, where the information keeps on residing inside the endeavour limit, subject to their approaches. Therefore, there is a lot of inconvenience with the absence of control and information of how their information is put away and secured in the SaaS model. There are strong concerns about data breaches, application vulnerabilities and availability that can lead to financial and legal liabilities [25].

There are several highlights security issues in SaaS such as data security, network security, data locality, data integrity, data segregation, data access, authentication and authorization.

Security issues in PaaS

In PaaS, the administration supplier may give some control to the customer to manufacture applications on top of the stage. However any securities beneath the application level, for example, have and system interruption anticipation will at present be in the extent of the supplier and the supplier brings to the table solid affirmations that the information stays distant between applications. Paas is proposed to empower designers to assemble their own particular applications on top of the platform. As a result, it tends to be more extensible than SaaS, at the expense of customer-ready features. This exchange off stretches out to security gimmicks and abilities, where the implicit capacities are less finish, however there is more adaptability to layer on extra security [25].

Applications sufficiently perplexing to influence an Enter- prise Service Bus(ESB) need to secure the ESB straightfor- wardly, leveraging a convention, for example, Web Service (WS) Security. The capability to portion ESBs is not accessible in PaaS situations. Measurements ought to be set up to survey the viability of the application security programs. Among immediate application, security particular the measurements accessible are defencelessness scores and patch scope. These measurements can show the quality of application coding. Consideration ought to be paid to how malignant on-screen characters respond to new cloud application architectures that application the darkened parts from their examination. Pro- grammers are liable to the assault noticeable code, including but not constrained to code running in the client connection. They are prone to assault the foundation and perform extensive black box testing. The vulnerabilities of cloud are connected with the web applications as well as vulnerabilities connected with the machine-tomachine Service- Oriented Architecture (SOA) applications, which are progressively being conveyed in the cloud [25].

Security issues in IaaS

In IaaS, the developer has better control over the security the length of there should not any security gap in the virtualization director. Likewise, however in principle virtual machines may have the capacity to address these issues yet in practice there are a lot of security issues [26]. The other element is the unwavering quality of the information that is put away inside the supplier's equipment. Because of the developing virtualization of "everything" in data society, holding a definitive control over information



to the holder of information paying little respect to its physical area will turn into a subject of most extreme investment. To accomplish most extreme trust and security on a cloud asset, a few procedures would need to be connected [27]. The security obligations of both the supplier and the client incredible contrast between cloud administration models. Amazons Elastic Compute Cloud (EC2) (Amazon, 2010) IaaS offering, as a case, incorporates merchant obli- gation regarding security up to the hypervisor, importance they can just address security controls, for example, physi- cal security, natural security, and virtualization security. The client, thus, is in charge of the security controls that identify with the IT framework including the OS, applications and information [29].

Based on the cloud deployment IaaS inclined to various security issues. Private cloud is more protected compared to a public cloud. The most important issue is to protect the physical infrastructure of data centers. It can be damage by any natural disaster or damage is acquired to the framework deliberately. Infrastructure doesnt mean the hardware where data is processed and stored, it also include the where it is getting transmitted. In cloud environment

✤ Data Availability

Availability refers to the property of a framework being available and usable upon interest by an authorized entity. System availability refers to carry on operations even when authorities mischief. The system must have the capability to carry on its operations even in the security violation. It also refers data, software, and hardware available to authorized users based on the demand. The cloud likewise ensures that data and data handling is accessible to customers upon interest. System availability incorporates a frameworks capacity to bear on operations actually when some authorities mischief i.e. it must continue operations even during security break. Cloud computing services show a substantial dependence on the resource frameworks and network accessibility at all times.

Comprehension and clearly documenting particular user requirements are imperative in planning a solution focusing at guaranteeing these requirements. Verifying identities many of which impart basic crucial security necessities and deciding particular requirements for information protection and data security could be a standout amongst the most perplexing components of IS outline. This multiuser dispersed environ- ment proposes exceptional security challenges, reliant on the manager needs the level at which the user operates [23]. The major security issues in the cloud system are as follows [4]:

- Availability of information within participating systems;
- Maintain the integrity of information within the cloud,
- i.e. preventing the loss or modification of information due to unauthorized access or component failure. This is the major issue in public cloud;
- Provide control over access to services or their compo- nents to ensure that all are authorized;
- Clear separation of data and processes on the virtual level of the cloud, ensuring zero data leakage between different applications.
- To maintain the same level of security when adding or removing resources on the physical level.

Here we have line out seven different research directions in the current era of cloud computing research. Based on the fea- tures of cloud computing, we divided our research directions into different aspects such as scalability, virtualization, data management, cloud security and scientific applications. Those areas cover all the aspects of the cloud research and are helpful for a researcher to find out a unifying research direction. All the research



opportunities describe the concept/working model indepth and show the direction of future research aspects.

IV. CONCLUSION

This paper discussed the emerging research issues that pur- sued the advance scientific features of cloud computing with layer wise classification of the cloud services, and highlighted the subsequent guidelines of research facing the both indus- try and academic This survey and future community. issues demonstrated that there are a few routes in which the cloud research group can gain from related groups. We have given an extensive outlook of current research issues cloud computing and available platform to simulate the research idea. We have exhibited scientific classification of issues found here, and the methodologies in which these issues have been handled, concentrating on an operational level, client level, service level and application level, security and context-awareness.

V. REFERENCES

- [1]. Armbrust, Michael, et al. "A view of cloud computing." Communications of the ACM, 53(4), pp. 50-58, 2010.
- [2]. Sasikala, P. "Research challenges and potential green technological appli- cations in cloud computing." International Journal of Cloud Computing, 2(1), pp. 1-19, 2013.
- [3]. Zissis, Dimitrios, Dimitrios Lekkas. "Addressing cloud computing secu- rity issues." Future Generation Computer Systems, 28(3), pp. 583-592, 2012.
- [4]. R. Sherman, Distributed systems security, Computers & Security 11 (1), 1992.
- [5]. Fernando, Niroshinie, Seng W. Loke, and Wenny Rahayu. "Mobile cloud computing: A

survey." Future Generation Computer Systems, 29(1), pp. 84-106, 2013.

- [6]. Plummer, D.C., Bittman, T.J., Austin, T., Cearley, D.W. and Smith, D.M. "Cloud Computing: Defining and Describing an Emerging Phenomenon." Gartner, 2008.
- [7]. Staten, J. "Is Cloud Computing Ready for the Enterprise", 2008.
- [8]. Mell, P. and Grance, T. "The NIST Definition of Cloud Computing." 2009.
- [9]. Buyya, R., Yeo, C. and Venugopal, S. "Marketoriented cloud computing: vision, hype, and reality for delivering IT services as computing utilities, HPCC, 10th Proceedings IEEE, pp. 5-13, 2008.
- [10]. Schad, Jrg, Jens Dittrich, and Jorge-Arnulfo Quian-Ruiz. "Runtime measurements in the cloud: observing, analyzing, and reducing variance." Proceedings of the VLDB Endowment, pp. 460-471, 2010.
- [11]. Iosup, Alexandru, Nezih Yigitbasi, and Dick Epema. "On the per- formance variability of production cloud services." CCGrid, 2011 11th IEEE/ACM International Symposium on, pp. 104-113. IEEE, 2011.
- [12]. Di Niu; Zimu Liu; Baochun Li; Shuqiao Zhao; ,
 "Demand forecast and performance prediction in peer-assisted on-demand streaming systems," INFOCOM, Proceedings IEEE , pp. 421-425, 2011.
- [13]. Al-Tamimi, A.-K.; Jain, R.; So-In, C.;, "Dynamic resource allocation based on online traffic prediction for video streams," Internet Multimedia Services Architecture and Application(IMSAA), 2010 IEEE 4th International Conference on, pp. 1-6, 2010.
- [14]. Caron, E.; Desprez, F.; Muresan, A.; ,"Forecasting for Grid and Cloud Computing On-Demand Resources Based on Pattern Matching," Cloud Computing Technology and Science

(CloudCom), IEEE 2nd International Conference on , pp. 456-463, 2010.

- [15]. Kalyvianaki, Evangelia, Themistoklis Charalambous, and Steven Hand. "Self-adaptive and self-configured CPU resource provisioning for virtual- ized servers using Kalman filters." In Proceedings of the 6th international conference on Autonomic computing, ACM, pp. 117-126. 2009.
- [16]. Poola, Deepak, Saurabh Kumar Garg, Rajkumar Buyya, Yun Yang, Kotagiri Ramamohanarao. "Robust scheduling of scientific workflows with deadline and budget constraints in clouds." 28th IEEE Int. Conf. on Advanced Information Networking and Applications, pp. 1-8. 2014.
- [17]. T. Sousa, A. Silva, and A. Neves, Particle swarm based data mining algorithms for classification tasks, Parallel Comput., 30(5), pp. 767783, 2004.
- [18]. S. Abrishami, M. Naghibzadeh, and D.H.J. Epema. "Deadline- constrained workflow scheduling algorithms for infrastructure as a service clouds." Future Generation Computer Systems, 29(1), pp. 158-169, 2013.
- [19]. Rodriguez, M.A; Buyya, R., "Deadline Based Resource Provisioning and Scheduling Algorithm for Scientific Workflows on Clouds," Cloud Computing, IEEE T. on, 2(2), pp.222-235, 2014.
- [20]. K. Ren, C. Wang, and Q. Wang, Security Challenges for the Public Cloud, IEEE Internet Computing, 16(1), pp. 69-73, 2012.
- [21]. Boyang Wang; Baochun Li; Hui Li, "Oruta: privacy-preserving public auditing for shared data in the cloud," Cloud Computing, IEEE Transac- tions on, 2(1), pp.43-56, 2014.
- [22]. C. Wang, Q. Wang, K. Ren, and W. Lou, Privacy-Preserving Public Auditing for Data Storage Security in Cloud Computing, Proc. IEEE INFOCOM, pp. 525-533, 2010.
- [23]. Zissis, Dimitrios, and Dimitrios Lekkas. "Addressing cloud computing security issues."

Future Generation Computer Systems, 28(3), pp. 583-592, 2012.

- [24]. Choudhary, V. Software as a service: Implications for investment in software development. 40th Annual Hawaii International Conference on System Sciences, IEEE, 209a-209a, 2007.
- [25]. Subashini, S. and V. Kavitha (2011). "A survey on security issues in service delivery models of cloud computing." Journal of Network and Computer Applications, 34(1), pp.1-11, 2011.
- [26]. Gajek, S., et al. Breaking and fixing the inline approach. ACM workshop on Secure web services, ACM, 2007.
- [27]. Descher, M., et al. Retaining data control to the client in infrastructure clouds. International Conference on Availability, Reliability and Security, IEEE, pp. 9-16, 2009.
- [28]. Staten, James, et al. "Is cloud computing ready for the enterprise." Forrester Research, 2008.
- [29]. Seccombe A, et al. Security guidance for critical areas of focus in cloud computing. Cloud Security Alliance, 2(1), 2009.
- [30]. Calheiros, Rodrigo N., Rajiv Ranjan, Anton Beloglazov, Csar AF De Rose, and Rajkumar Buyya. "CloudSim: a toolkit for modeling and simulation of cloud computing environments and evaluation of resource provisioning algorithms." Software: Practice and Experi ence, 41(1), pp. 23-50, 2011.
- [31]. B. Wickremasinghe, R. N. Calheiros, R. Buyya, CloudAnalyst: A CloudSim-based Visual Modeller for analysing Cloud Computing Environments and Applications, 24th IEEE International Conference on Advanced Information Networking and Applications, 2010.
- [32]. Garg, S. K., & Buyya, R. NetworkCloudSim: modelling parallel appli- cations in cloud simulations. In Utility and Cloud Computing (UCC), 4th IEEE International Conference on, pp. 105-113, 2011.

- [33]. A. Nunez, et al. iCanCloud: A Flexible and Scalable Cloud Infrastructure Simulator, Jr. of Grid Computing, 10(1), pp 185-209, 2012.
- [34]. R. N. Calheiros, M.A. S. Netto, C. A. F. De Rose, and R. Buyya, EMUSIM: an integrated emulation and simulation environment for mod-eling, evaluation, and validation of performance of cloud computing applications, Software-Practice and Experience, 43(5), pp. 595-612, 2012.
- [35]. S. Ostermann, K. Plankensteiner, R. Prodan, Th. Fahringer, GroudSim: An Event-Based Simulation Framework for Computational Grids and Clouds, Euro-Par 2010 Parallel Processing Workshops Lecture Notes in Computer Science, pp. 305-313, 2011.
- [36]. J Jung, H Kim, "MR-CloudSim: Designing and implementing MapRe- duce computing model on CloudSim, International Conference on ICT Convergence (ICTC), pp. 504-509, 2012.
- [37]. M. Tighe, G. Keller, M. Bauer, H .Lutfiyya, DCSim: A Data Centre Sim- ulation Tool for Evaluating Dynamic Virtualized Resource Management, 8th international conference and 2012 workshop on systems virtualization management (svm) Network and service management (cnsm), pp. 385- 392, 2012.
- [38]. S. Sotiriadis, N. Bessis, N. Antonopoulos, A. Anjum, SimIC: Designing a new Inter-Cloud Simulation platform for integrating largescale resource management, IEEE 27th International Conference on Advanced Informa- tion Networking and Applications, pp. 90-97, 2013.
- [39]. Kliazovich, Dzmitry, Pascal Bouvry, and Samee Ullah Khan. "Green- Cloud: a packet-level simulator of energy-aware cloud computing data centers." The Journal of Supercomputing, 62(3), pp. 1263-1283, 2012.
- [40]. Lim, Seung-Hwan et al. "MDCSim: A multi-tier data center simulation, platform." In Cluster Computing and Workshops, 2009. CLUSTER'09. IEEE International Conference on, pp. 1-9. 2009.

- [41]. Sriram, Ilango. "SPECI, a simulation tool exploring cloud-scale data centres." In Cloud Computing, pp. 381-392. Springer, 2009.
- [42]. Bennett, Collin, et al. "Malstone: towards a benchmark for analytics on large data clouds." In Proceedings of the 16th ACM SIGKDD Int. Conf. on Knowledge discovery and data mining, pp. 145-152. 2010.

International Journal of Scientific Research in Science, Engineering and Technology | www.ijsrset.com | Vol 9 | Issue 1

